

**Our first rule is to obey all local club rules.** These rules will be announced at the group meeting prior to each tournament. Frequently this will be the cart rules for the day, or rules for a hole under repair. Please pay attention to signs prohibiting carts from approaching greens. Fix your ball marks. Replace, or fill your divots depending on type of grass. Honor all club dress rules.

**U.S.G.A. Rules of Golf apply with the following exceptions, most of which are intended to speed up play.**

**One Club Length Rule:** A player may move his ball one club length anywhere, except in a hazard or on the green, but no closer to the hole. Moving the ball does not allow a player to move his ball from one situation to another such as from rough to fairway. The one club length rule does not guarantee a clear shot. Optionally, the ball may be moved one club length into the fairway no closer to the hole with a 1 stroke penalty.

**Out of Bounds, Club Limit, Ball Type, Lost Ball, Unplayable Lie and Putter Anchoring:**

A ball out of bounds may be played from one club length into the fairway near the place where the ball was found. One shot penalty. No 14 club limit. May change brand of ball at anytime. Anchoring of putters is allowed while making a putting stroke.

A lost ball, ball in the woods, in an unplayable area or a water hazard may be played from one club length into the fairway nearest to the point where the ball is found, or the best guess location in the case of a lost ball. One shot penalty.

**Ball in Penalty Area:** This includes water hazards, and areas staked or lined as a Penalty Area. If the ball is in an unmarked area that the majority of the foursome determines should be marked as a Penalty Area, it should be played as a Penalty Area. The ball must be played as it lies. **You are allowed to remove loose impediments and ground your club.** Or you can take a one stroke penalty and a drop out of the Penalty Area (no closer to the hole).

**Sand Traps:** You are allowed to improve your lie in a sand trap by moving one club length inside the trap, no closer to the hole, and by raking the sand and placing your ball. Or you can take a one stroke penalty and a drop out of the trap (no closer to the hole). When dropping from a trap, drop outside the trap keeping the trap between you and the hole. **you are allowed to remove loose impediments and ground your club in the sand trap.**

**Ball in Rough:** We do not differentiate between high and low rough. If a ball is in high rough it may be moved to low rough as long as it is not moved more than one club length and/or closer to the hole. You can't move the ball from rough to fairway, or from fairway to green.

**Hitting the wrong ball:** Locate your ball from the previous shot. Re-play the shot taken in error. One stroke penalty. **There is no penalty for double hitting a ball during a stroke.**

**Gimme Putt Rule:** Mark your putter with a piece of tape around the shaft. Position the tape so that you have exactly 24" from the top of the grip to the top of the tape. To measure the length of the putt, place the top of the grip at the nearest edge of the hole. If all of the ball falls inside the top of tape, 24", then the putt is good. Unless it is obviously within 24", you must measure it. You or a playing partner can't just call it good. **The flag no longer needs to be attended for putts made on the green.**

**Maximum score:** Triple bogey is the maximum score. If a triple bogey is inevitable pick up, take the triple with two putts. Record the actual number of putts taken when the final putt results in a triple bogey.

**Counting Putts:** Only count putts where the ball is on the putting surface prior to the stroke. Balls struck with a putter from off the putting surface are not counted in the putts total for the hole.

**Reporting scores:** After putting out, proceed to the next tee box before recording scores. All players should tell the scorer his score and the number of putts so all can hear. When you finish your last hole drive away from the hole to add up the scores. **Verify your score for the round with the scorer before he turns it in to the Committee.**

**Cheating will not be tolerated:** Reports of out and out cheating will be investigated by the committee. The results of the investigation will determine the consequences for the offending member. Actions may include a simple warning, but could result in the Committee expelling a member.